

Who's lying?

● Color Doubt ●

3-5 players, Required Time: 15-25 minutes, Difficulty: ★★☆☆

* The Deck

Use all seven suits and the rainbow card.

* Object of the Game

The goal of this game is to be the first person to get rid of all of their cards by any means necessary.

* Set-Up

Shuffle the cards. Draw four random cards and remove them from the deck; these cards will not be used for this game. Deal the rest of the cards evenly to all the players. Set any leftover cards aside.

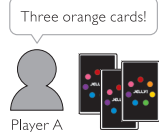
* How to play

The first player chooses one or more cards of the same color from his or her hand and places them face down on the table. After he or she puts them down, the player announces the color and the number of cards, saying (for example), "Three oranges!" Players may either tell the truth about they play or lie. The rainbow card can be used as any color.

The player does not have to tell the truth. The player may put down any three cards (two pink and one green card, for example) and still say, "Three orange cards!"

The next player must decide if they believe the previous player. If they do not believe the previous player, they say "I doubt it" and force the first player to reveal their cards. If the second player believes the previous player, the second player may either lay down the same number or more cards than the first player, or pass. The player does not have to play or announce the same color as the previous player.

If all the players pass their turn, the game restarts with the last person who discarded any cards. The player may lay down any number of cards.



Player A announces "3 orange cards!" and puts down the cards. Player B is able to take one of following actions.



If Player B thinks that Player A is not telling the truth, Player B says "I doubt it," and turns Player A's cards up to see if he or she has actually discarded three orange cards.



If Player B thinks that the Player A is telling the truth, then Player B may either place three or more cards of any color, or pass the turn.

*It is ok to not tell the truth about what cards have been put down.

* Doubting Players

If a player says "I doubt it," the previous player's cards must be turned up to check the cards to see if the statement is true or not.

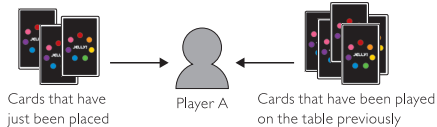
If a player's announcement is false

If an announcement is revealed to be false, the player who lied must take the cards that he or she just played and put them back into his or her hand. He or she also must take all the other cards that have been played on the table. These cards should be kept in a separate pile and will be counted as minus points at the end of the game. The player who called the first player's bluff starts their turn.

If a player's announcement is true

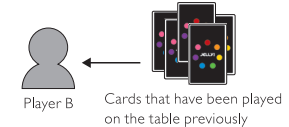
If an announcement turns out to be true, the doubter must take up all the cards that have been played on the table, including the cards just played by the previous player. These cards should be kept in a separate pile and be counted as minus points at the end of the game. The player who told the truth takes another turn.

When Player B has announced doubt and Player A was not telling the truth.



Player A must take back cards that he or she has just placed down. He or she also must take all the cards that have been played on the table previously in front of him and count them as minus points at the end of the game.

When Player B has announced his doubt and Player A was telling the truth.



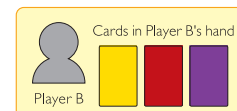
Player B must take the cards that have been played on the table, including those just put down by Player A, and add them as minus points at the end of the game. Then Player A repeats his or her turn and puts down cards again.

* Game Over

The player who puts his or her last card on the table and either is not doubted or, upon being doubted, proves that he or she was telling the truth, wins the game.

* Extended Rule

A player who has placed his or her last card on the table does not have to count any minus points that earned during the game and gets a 10-point bonus for winning the game. All other players must add up the total number of cards remaining in their hand and in their negative point pile. Each card is worth -1 point and the rainbow card is worth -10 points. The player with the a least amount of total points after three games is the winner.



Minus point cards
(18 cards/no rainbow cards)

Player A was the first player to get rid of all his cards. Player A does not have to count any minus cards and gets a 10-point bonus to add to A's total score. Player B has accumulated 18 minus cards and also has three cards left in his/her hand, for a total of -21 points.

* Rules for Two Players

- Use five suits of any color and the rainbow card.
- Draw ten cards before starting a game.
- Any player who received negative points must take two more cards from the other player's hand.
- The rainbow card counts as -5 points.